

A Detailed Review on Object Tracking Algorithm for VLSI Applications

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Abstract—The target tracking has become the key technologies of the image processing technique for the IR imaging sensor. Object tracking is an important task within the field of computer vision. The proliferation of high-powered computers, the availability of high quality and video cameras, and the increasing need for automated video analysis has generated a great deal of interest in object tracking algorithms. XILINX ISE Design tool is for its ability to execute on most multipurpose computer system. The VLSI implementation of the proposed algorithm is carried out using VHDL simulation to provide results for evaluation of tracking performance by estimating MSE in DAIRKF and JPDA algorithms, both give some about complement results in high and low dense cluster with respect to each other. The goal of this paper is to review the state-of-the-art tracking methods, classify them into different categories, and identify new trends.

Keywords— Object Tracking, tracking algorithm, Kalman Filter, image sequence tracking.

1. RELATED WORK –A LITERATURE REVIEW

Literature survey has been conducted for object detection and tracking algorithm work carried out so far in video surveillance system. Tracking is the process to locating the interested object within a sequence of frames, from its first appearance to its last. The type of object and its description within the system depends on the application. During the time that it is present in the scene it may be occluded by other objects of interest or fixed obstacles within the scene. A tracking system should be able to predict the position of any occluded objects. In [1], the author gives the overview of object tracking. There are many algorithms used in the tracking of objects such as mean absolute difference algorithm [4], block matching algorithm [3], normalized cross correlation algorithm [5], multiple target tracking algorithm [7], genetic algorithm [8]. In [15], the author suggests an algorithm to isolate the moving objects in video sequences and then presented a rule-based tracking algorithm. The preliminary experimental results demonstrate the effectiveness of the algorithm even in some complicated situations, such as new track, ceased track, track collision, etc. A tracking method without background extraction is discussed in [16]. In this method using background subtraction like centred tracking etc. while using improper thresholding, small blobs pretending to be smaller blobs may form a bigger blob which may cause tracking confusion and vice versa can also occur due to improper thresholding.

The author introduces a video tracking in computer vision, including design requirements and a review of techniques from simple window tracking to tracking complex, deformable objects by learning models of shape and dynamics in [19]. Collins et al. [with a versatile foundation subtraction model for their VSAM (Video Surveillance and Monitoring) undertaking. Desna & Salishet al [18], proposed a mixture of foundation [17], created a half breed system that joins three-edge differencing subtraction and casing contrast that enhanced the past consequences of foundation subtraction and edge distinction.

The tracking of an object comprises of two primary steps namely representation and localization. The former depends on the modelling of the target object whereas the latter deals with method of searching the target in subsequent frames. Colour histogram [20], feature point [21] and object contour [22] etc. are some of the models that are very popular for target representation.

2. NOVEL DATA ASSOCIATION ALGORITHM BASED ON INTEGRATED RANDOM COEFFICIENT MATRICES KALMAN FILTERING

Ingoting Leo, Unman Zhu, Xiaoping Sheen, Engine Song; *IEEE Transaction on Aerospace And Electronic Systems Vol. 48, No. 1 January 2015*. This paper presents a new data association algorithm for multi-targets and sensor tracking association problems which is based on Kalman filtering with integrated random coefficient matrices. In this algorithm all objects and measurements are integrated, which need to be associated to a new whole system. Then the Kalman filtering with random

coefficient matrices is applied to this integrated active system to derive the estimates of these target states. Since this algorithm violates some independence conditions for the optimality of the random coefficient matrices Kalman filtering, it is suboptimal in the MSE sense [4].

3. TARGET TRACKING USING KALMAN FILTER

Prasad Kalman; *International Journal of Science & Technology*, Vol. 2 Issue 2, April 2012, Target tracking can be described as the process of determining the position of a target feature in an image sequence over time. In the sequential state estimation it is found the most important application, which naturally uses particle filter and Kalman filters as a main candidate. Because of its crucial value in visual application it captures significant attention during the past several years including object based video compression, augmented reality, driver assistance smart rooms, surveillance perceptual user interfaces, & smart highways, etc [2].

4. KALMAN FILTER

One of the most powerful mathematical tools known as the Kalman filter. The Kalman filter is used for probabilistic estimation from the sensor measurement which includes noise. This filter is made by Rudolph E. Kalman in 1960, it gives the recursive solution of discrete linear filtering problems. Kalman in 1960 gave the name of this filter as the Kalman filter.

Basically the Kalman filter is a set of two mathematical equations that execute a Predictor-Corrector type estimator. This estimator is optimal because it minimizes the error covariance of estimation. It minimizes the estimated error so it is called optimal, when some reassumed situations are met. In the field of self-ruling (autonomous) and assisted navigation, the Kalman filter gives widespread research and application. It is largely used in advanced digital computing used for filter practical, it is also simple and robust in nature, this filter works extensively good for many applications [20]. The Kalman Filter is a means to predict the future behavior of a system based on past behavior. A system's past behavior is, in a way, remembered and used along with measurements to make the predictions of how the system might behave in the future.



5. CONCEPT OF KALMAN FILTER

The feedback control is used to obtain feedback in the form of noise (measurement) by estimating a predicted (process) state in the Kalman filter. The equation of the Kalman filter is divided into two parts; the equation which updates the time and the equation which updates the measurement. Due to the first equation, we obtain the priori estimates for the next step of time. The second equation is responsible for feedback and improved posterior estimates are obtained by including a new measurement.

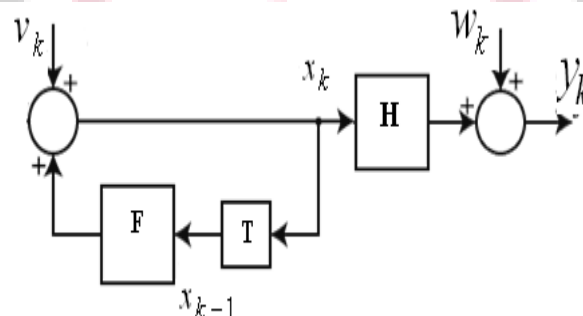


Figure 1 State Space Model for Kalman Filtering Formulation

6. VLSI IMPLEMENTATION SIMULATION RESULTS OF THE PROPOSED ALGORITHM ON FPGA

It is desired to make the design flexible. Flexibility allows a designer that wants to utilize the Verilog Kalman filter to designate the value and bit width of the Kalman filter parameters. A Kalman filter has various parameters that affect its overall behavior. For example, process noise covariance Q and measurement noise covariance R can be tuned according a system model, producing the desired behavior of the filter. In order to give a designer this kind of control and flexibility while still producing synthesizable code an alternate programming language to Verilog is needed. XILINX ISE Design tool was chosen for its ability to execute on most multipurpose computer system

7. PROBLEM IDENTIFICATION

- Complexity of these algorithm increases exponentially number of targets increases.
- The DAIRKF algorithm integrates random coefficient matrices for distributed multi targets which are not global in the sense of MSE optimization.
- The JPDA & SJPDA performs better, but when the targets are close together, this cannot separate the targets. Its performance is poor for is the process to locating the interested object within a sequence of frames, from its first appearance to its last. The type of object and its description within the system closely spaced target.

8. PROBLEM FORMULATION

MTT algorithm is designed in VHDL and compared with DAIRKF, which is the reference paper algorithm. DIARKF is a MTT algorithm but it is suboptimal in MSE sense, although it basically uses the concept of kalman filter. A mathematical model which deals with the quadratic optimization problem with bivalent constraints and quadratic equality [17] is used here with quite modified DAIRKF algorithm. The new designed algorithm is based on kalman filter which uses the integrated random coefficient matrices with global optimality model provide value of MSE which is less then DAIRKF MSE value. The accuracy of the designed algorithm is checked by using model-shim simulation results and compared with DAIRKF. This comparison yields that the

9. FUTURE SCOPE

Significant progress has been made in object tracking during the last few years. Several robust trackers have been developed which can track objects in real time in simple scenarios. However, it is clear from the papers reviewed in this survey that the assumptions used to make the tracking problem tractable, for example, minimization of occlusion, illumination constancy, high contrast with respect to background, etc., are violated in many realistic scenarios and therefore limit a tracker's usefulness in applications like automated surveillance, human computer interaction, traffic monitoring, and vehicle navigation. Thus, tracking and associated problems of feature selection, object representation, dynamic shape, and motion estimation are very active areas of research and new solutions are continuously being proposed. One challenge in tracking is to develop algorithms for tracking objects in unconstrained videos, for example, videos obtained. Another related video domain is of formal and informal meetings. These videos usually contain multiple people in a small field of view. Thus, there is severe occlusion, and people are only partially visible.

10. CONCLUSION

In this paper, we present anextensive survey of object tracking methods and also give a brief review of related topics. Moreover, we describe the context of use, degree of applicability of the tracking algorithms. We believe that, this article develops the complexity of these algorithm increases exponentially number of targets increases. The DAIRKF algorithm integrates random coefficient matrices for distributed multi targets which are not global in the sense of MSE optimization. The JPDA & SJPDA performs better, but when the targets are close together, this cannot separate the targets. Its performance is poor for closely spaced target. This paper has provided a direction for model to tool development that will allow electronics designers to more quickly and easily implement designs utilizing a Kalman filter. This helps to enable rapid fielding of force multiplying technology to the war fighter. It can be demonstrated that a near-optimal VHDL Kalman filter model can be programmed onto an inexpensive FPGA for potential VLSI implementation into target tracking systems.

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